Use Case Description:

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| Title | Create Server |
| Description | Creates a server for users to join and use |
| Primary Actor | Users |
| Preconditions | User decides to create a server and clicks the “create server” button. |
| Postconditions | User has created their own server that they are free to use and edit however they want. |
| Main Success Scenario | User decides to make their own server then clicks the “create server” button and enters the required information then creates rooms for the server. |